

Basic LED Par Light/Uplight



Precautions

- Always disconnect from power before handling.
- Avoid direct eye contact with the light source during operation.
- Indoor use only. Keep away from moisture and rain.

Operating



This fixture uses an LCD panel with 4 buttons:
Press UP and DOWN to scroll through menu items.
Press ENTER to access sub menus.
Press ESC to return to main menu.

Main Menu: To access, press and hold ESC until LCD flashes once. Then press ESC until you return to a main menu option.



“A001” – This is the starting address. Unless connecting to a DMX board, it should always be set to this.



“SPED” – This option sets the speed of the “AUto” mode.
Press ENTER, then UP or DOWN to adjust between “SP00” (being the fastest) and “SP31” (being the slowest). Press and hold ENTER until LCD flashes once.



“AUto” – This accesses the 3 auto-run modes, with speed controlled by “SPED” menu option.
Press ENTER, then UP or DOWN to adjust between **At 0** “At 0” (7 colors fade through), **At 1** “At 1” (7 colors cycle through), or **At 2** “At 2” (Red, Green, Blue cycle through). Press and hold ENTER until LCD flashes once.



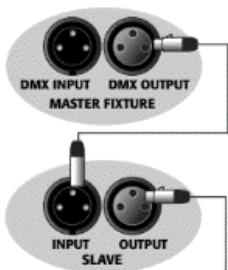
“AUdi” – This accesses 3 auto-run modes, with speed controlled by your music audio.
Press ENTER, then UP or DOWN to adjust between **Ad 0** “Ad 0” (7 colors fade through), **Ad 1** “Ad 1” (7 colors cycle through), or **Ad 2** “Ad 2” (Red, green, blue cycle through). Press and hold ENTER until LCD flashes once.



“SoUd” – This option sets the light to a white strobe to your music audio. Press ENTER, **Sod** “Sod” will appear, then press and hold ENTER until LCD flashes once.



“COLr” – This option sets the light to 1 of 7 colors. Press ENTER, then UP or DOWN to adjust between **rgb** “rgb” (white), **g** “g” (green), **r** “r” (red), **b** “b” (blue), **gb** “gb” (cyan/teal), **rb** “rb” (magenta/purple), or **rg** “rg” (yellow).



Master-Slave Mode: These lights can be linked, using DMX cables, to work in unison with each other. Starting with the “master” light, you would plug the DMX cable into its output port and into the input port of the “slave” light. For each additional “slave”, you would plug a DMX cable into the output port of the previous and into the input port of next. If a “slave” fixture is not responding to the “master”, verify in the main menu of the “slave”, that its starting address is set to “A001”.